Talia Breuer

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🌐 taliabreuer.com/demo-reels

📍 London, UK

An experienced 3D Animator, passionate about creating appealing and entertaining character performances that educate and inspire audiences of all ages. Possessing a strong understanding of body mechanics, posing, and acting, as well as technical knowledge of pipeline, rigging, and scripting. Proven track record of delivering high-quality content under strict deadlines for children's TV. A collaborative, positive team player, seeking opportunities to contribute to exciting 3D productions.

SKILLS

- Maya
- Arnold, Redshift, V-Ray
- Python, MEL
- AnimBot
- ngSkinTools, Shapes
- Shotgrid, Frame.io, fTrack
- Adobe CC: Photoshop, Illustrator, Premiere Pro, After Effects.
- Blender
- NukeX

LANGUAGES

- English
- Hebrew

EXPERIENCE

3D Animator
Blue Zoo Animation
2025 - Present

3D Animator & Video Editor
Moonbug Entertainment
2022 - 2025
- Blippi x Blippi Wonders
- CoComelon
- Gecko's Garage
- Morphle (Disney+)
- T-Rex Ranch

Technical Artist & Rig Coordinator
AnimChallenge
2022 - 2024
- Coordinating artists to achieve high-quality assets for Maya and Blender.
- Rigging, testing, and optimizing assets for the community.
- Preparing animated previews for the Agora asset page and social media.

Animation Mentee
Women in Animation
2021

EDUCATION

Character Animation
AnimaWarriors
2023 - Present

Character Animation
Lupin House
2024

3D Animation & VFX
Vancouver Film School
2021 - 2022
- Graduated with honours, character animation stream.
- Directed and animated a short film, leading a group of 4 artists.

OTHER

Translator (English-Hebrew)
TED
2018 - Present